

## SKILLS SELF-ASSESSMENT (2.5 to 3.0)

NAME:

DATE:

This Self-Assessment sheet is meant to provide you with a guideline of expectations of play at your level and what the Evaluators will be looking for while watching you play. **BE HONEST WITH YOURSELF.** Can you demonstrate these skills?

It must be completed and turned into the Evaluation Director by the 1<sup>st</sup> Sunday of the month. Evaluations will be held the 3<sup>rd</sup> FULL week of the month.

## 3.0 Skill level should also possess all 2.5 skills. (Check those that you feel confident you can perform)

- \_\_\_\_\_ Attempting to consistently dink while changing directions from cross court to straight forehand and backhand.
- \_\_\_\_\_ Does not back up unnecessarily from NVZ
- \_\_\_\_\_ Uses punch volley to the back ½ of opponents' court.
- \_\_\_\_\_ Sustains a short volley exchange at the net.
- \_\_\_\_\_ Can perform 3<sup>rd</sup> shot drop from the transition area.
- \_\_\_\_\_ Uses 3<sup>rd</sup> shot drop from the baseline.
- \_\_\_\_\_ Moving forward as a team to approach NVZ for dinks and volleys.
- \_\_\_\_\_ Can perform an overhead with better control while maintaining proper position.
- \_\_\_\_ Has good mobility & quickness
- \_\_\_\_\_ Demonstrates improved control on forehand groundstrokes (direction, depth, height)
- \_\_\_\_\_ Better control on backhand groundstrokes
- \_\_\_\_\_ Keeps ball in play during short rallies.
- \_\_\_\_\_ Attempts offensive lobs during play.
- \_\_\_\_\_ Demonstrates placement & depth on serves.
- \_\_\_\_\_ Demonstrates placement & depth on return of serves.
- \_\_\_\_\_Attempting to adjust to different ball speeds (serves, groundstrokes, volleys)

## SKILL TEST (This is what you will be tested on during the skill test)

CAN YOU DO THIS? (Checkmark)		SHOT	SKILL
DINKS			Ball stays within NVZ zone w/i same 1/3 of court as
	•	Forehand straight	feeder 7/10
	٠	Forehand cross court	7/10
	٠	Backhand straight	7/10
	٠	Backhand cross court	7/10
3 <sup>rd</sup> SHOT DROP FROM TRANSITION			Middle of court
	٠	Forehand within same half of court as feeder	5/10
	٠	Backhand within same half of court as feeder	5/10
3 <sup>RD</sup> SHOT DROP FROM BASELINE			Baseline
	•	Forehand within same half of court as feeder	2/5
	•	Backhand within same half of court as feeder	2/5



## SKILLS SELF-ASSESSMENT (2.5 to 3.0)

Punch Volley: Balls must land in the back half of the opponents court when the feeder is simulating an opponent at the baseline.

	•	Forehand Punch Volley w/directional &	depth	3/5		
	•	Backhand Punch Volley with directional	& depth control	3/5		
BLOCK VOLLEY	'S					
	Block Volley: Balls must land at the feet of the feeder when he's standing at the NVZ simulating an opponent who is dinking (balls landing a foot behind the NVZ are given credit)					
	٠	Forehand Block Volley w/in 1 ft of the k	itchen	3/5		
	•	Backhand Block Volley w/in 1 ft of the k	kitchen	3/5		
OVERHEADS						
	•	Proper form		3/5		
LOBS FROM N	VZ LINE					
	•	While dinking at NVZ		3/5		
SERVES				Ball lands in the back ½ of feeders court		
	•	Right Court		3/5		
	•	Left Court		3/5		
RETURN OF SERVICE				Ball lands in the back ½ of feeders court		
	•	Right Court		3/5		
	•	Left Court		3/5		
		Tot	al available points	120 (Expected points = 72)		

\_ GHOST DOUBLES against a 3.0 Challenger – 3 games to 11 – Rally Scoring